



**CREATIVE  
EUROPE MEDIA  
TRAINING  
ANIMATION**



## 3D CHARACTER ANIMATION FOR ANIMATED FEATURES, TV SERIES AND GAMES

**The 3D Character Animation course is a 15-week programme taking the participants through all the components of 3D character animation.**

Under the supervision of international and European animation professionals, the participants are introduced to the Maya software and to 3D character animation through a series of exercises designed to transfer the classical 2D animation principles onto the computer and a 3D platform. The focus lies on the basic animation principles, body mechanics and physical action, then moves on to the advanced concepts of pantomime acting and dialogue animation. Each student produces a showreel masterpiece after which the participants will be ready and fully equipped to enter the industry as a junior 3D animator.

**LEARNING OUTCOMES** Exposure to a variety of highly skilled tutors from the best animation studios in the world.

**TARGET GROUP** Animation professionals, Directors, New media content providers, Post-production professionals. Ment for Junior & Intermediate Professionals.

**COSTS** € 2800

**CONTACT** THE ANIMATION WORKSHOP | VIA UNIVERSITY COLLEGE

[http://www.animwork.dk/en/pro\\_3d\\_character\\_animation.asp](http://www.animwork.dk/en/pro_3d_character_animation.asp)

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## ANIDOX:LAB

**AniDox:Lab is Europe's unique workshop dedicated exclusively to the animated documentary genre. It offers talented documentary and animation filmmakers the opportunity to engage and combine their two worlds.**

It is a laboratory which brings together documentarians and animation film directors, to maximise their artistic capacity and develop their projects. Through a series of three professional seminars in Viborg and Copenhagen, Anidox:Lab gives the opportunity to engage and combine the two worlds. It tackles both a time-based cinematic approach, as well as digital platforms that allow for multiple stories and timelines. The coaching seminars and collaborative workshops are designed to progress from fine-tuning and initial idea, through narrative development, to a pitch kit and a trailer.

**LEARNING OUTCOMES** collaboration between animation and documentary filmmakers, international production package, professional trailer, ready to pitch at a tailored forum.

**TARGET GROUP** Producers, Documentary makers, New media content developers, Animation directors. For Intermediate & Senior professionals.

**COSTS** € 500

**CONTACT** THE ANIMATION WORKSHOP | VIA UNIVERSITY COLLEGE

<http://www.animwork.dk/en/>

## ANIMATION SANS FRONTIÈRES

**Animation Sans Frontières is a workshop-based training programme designed to give young/junior European animation film and production professionals an understanding of the fine art and the business of getting an idea onto a screen.**

The 8-week programme is run by four prestigious European animation film schools: The Filmakademie Baden-Württemberg in Germany, The Moholy-Nagy University of Art and Design or MOME in Hungary, The Animation Workshop in Denmark and Gobelins, l'école de l'image in France. A group of 15 junior European animation and film production professionals travels for two weeks to each of the four schools to follow four separate parts of an overview of the entire animation film production process, from concept development through financing to actual production management. Television and feature films, games and interactive media, traditional and cross-platform production processes are all covered at various stages along the way.

**LEARNING OUTCOMES** Learn more about the European animation industry and market, network with other European talents, be positioned in the vast international animation industry, be guided into alternative markets and new media solutions.

**TARGET GROUP** Producers, Scriptwriters, Directors, Content developers, Animation professionals. For Junior & Intermediate professionals.

**COSTS** € 1.500

**CONTACT** THE ANIMATION WORKSHOP | VIA UNIVERSITY COLLEGE

[www.animationsansfrontieres.eu](http://www.animationsansfrontieres.eu)

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## ANIMATION FILMMAKING: CONCEPT & SCRIPTWRITING

**La Poudrière's training programme focuses on the development of animated productions, whether in the shape of web series, TV series or TV specials.**

The course lasts for 11 weeks and the first part is given over to the development of a TV/Web series, with the second part focusing on writing a script for a TV special. The two sections are separated by a week during which course students participate in the Annecy international animated film festival and market in France, the animation industry's first and largest event of its kind.

**LEARNING OUTCOMES** Facilitated entry into the audiovisual industry.

**TARGET GROUP** Scriptwriters, Directors, Animation professionals. For Junior, Intermediate & Senior professionals. The course is intended for professionals with technical experience in animation, storyboard or layout. Students with prior training in animation who wish to focus on production for television.

**COSTS** € 1000

**CONTACT** LA POUDRIÈRE

<http://www.poudriere.eu/>

## CARTOON 360

The pitching event is aimed at helping producers develop and turn their project into an animation cross-media brand. A few sessions also include didactic presentations made by key cross-media players.

**LEARNING OUTCOMES** Learning to market cross-media projects, improving pitching skills, networking with key cross-media players, professional insight into what is changing in the industry and the latest trends.

**TARGET GROUP** Content developers, Animation professionals, Distributors & sales agents, Funders & financiers. For Intermediate & Senior professionals.

**COSTS** Without project: € 400; with a project to pitch: € 500

**CONTACT** CARTOON – EUROPEAN ASSOCIATION OF ANIMATION FILM

<http://www.cartoon-media.eu/>

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## CARTOON BUSINESS

This is a seminar focusing on the new generation models of financing and revenues brought about by the changes in the production and distribution markets. Based on case studies and experts' advice, it looks into today's fundraising and revenue streams for animated series, including new opportunities with VOD services, book publishers, financiers, broadcasters and digital content creators.

**LEARNING OUTCOMES** Networking with key players, professional insight into what is changing in the industry and the latest trends.

**TARGET GROUP** Animation professionals, Funders & financiers, Content developers, Distributors & sales agents. For Junior, Intermediate & Senior professionals.

**COSTS** € 500

**CONTACT** CARTOON – EUROPEAN ASSOCIATION OF ANIMATION FILM

<http://www.cartoon-media.eu/>

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## CARTOON DIGITAL 2016

Cartoon Digital is a top-level seminar about the latest developments in digital animation and entertainment for connected screens.

**LEARNING OUTCOMES** Networking with key players, professional insight into what is changing in the industry and the latest trends.

**TARGET GROUP** Animation professionals, Funders & financiers, Content developers, Distributors & sales agents. For Junior, Intermediate & Senior professionals.

**COSTS** € 500

**CONTACT** CARTOON – EUROPEAN ASSOCIATION OF ANIMATION FILM

<http://cartoon-media.com/cartoon-masters/cartoon-digital.htm>

## CARTOON SPRINGBOARD

**Cartoon Springboard is part of a quartet of short but intensive Cartoon Masters courses on improving pitching skills for young producers.**

Cartoon Springboard is a project-based pitching event aimed at helping new talents who have completed their education to improve and accelerate their access to the audiovisual and digital markets.

**LEARNING OUTCOMES** Improved pitching skills, networking with key players, professional insight into what is changing in the industry and the latest trends.

**TARGET GROUP** Content developers, Animation professionals, Distributors & sales agents, Funders & financiers. Young professionals.

**COSTS** € 200

**CONTACT** CARTOON – EUROPEAN ASSOCIATION OF ANIMATION FILM

<http://www.cartoon-media.eu/>

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## CROSS CHANNEL FILM LAB CORE TRAINING PROGRAMME

**The six- month (part-time) programme for professional European writers, writer-directors and producers is seeking to explore the use of visual effects and/or Stereo 3D in their low to medium budget feature films.**

The training programme supports filmmakers in obtaining the skills, knowledge and extended networks needed to successfully utilise VFX and/or Stereo 3D technologies in low to medium budget feature films, thus opening up new creative possibilities for independent cinema. It explores how storytelling can be impacted by the use of these technologies.

**LEARNING OUTCOMES** An understanding of the core processes, costs and use of VFX and Stereo 3D in low to medium budget feature films, and the ability to develop strong narrative projects that take full advantage of the market, and technological context, integrating a European dimension and maximising future opportunities.

**TARGET GROUP** This training programmes is for VFX and/or animation professionals/ miscellaneous craft and technical crew or HoDs (e.g. DoP or editor). Producers, Scriptwriters, Directors. For Intermediate professionals.

**COSTS** Four scholarships are available per programme to cover travel costs and fees. These will be awarded to participants with strong potential projects, demonstrable commitment and an evidenced need for financial assistance.

**CONTACT** LE GROUPE OUEST

[www.crosschannelfilmlab.com](http://www.crosschannelfilmlab.com)

## FEATURE EXPANDED

**Specifically designed to provide filmmakers with a background in visual arts with knowledge, methodologies and skills necessary to develop and produce feature films.**

In a six-month programme of masterclasses, case studies, workshops, screenings, one-to-one meetings and pitching sessions for directors and producers to develop their first feature film, participants acquire new skills and expertise to advance their early stage feature film projects for theatrical distribution and exhibition. It covers script development, non-script based production, project pitching, co-commissioning and financing, working with actors and participants, distribution and exhibition involving digital platforms.

**LEARNING OUTCOMES** Non-script development, new exhibition models, audience development and funding opportunities in the art context, industry introductions, networking opportunities.

**TARGET GROUP** This is a programme for directors and producers with significant experience of short film production and/or moving image practice with their first feature film in early stage of development. For Intermediate professionals.

**COSTS** € 2500 A minimum of two scholarships are provided by the organisers. Scholarships cover course fees, travel and subsistence. These are awarded to the highest scoring applicants who have demonstrated a need for scholarship support on their application form.

**CONTACT** [www.featureexpanded.com](http://www.featureexpanded.com)

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## UP.GRADE

**Europe's first postgraduate programme in colour grading, offering a unique format for hands-on practical training that tackles the new challenges of modern colour grading from both a technical and an artistic perspective.**

The eight-month full-time postgraduate programme, in which cinematographers, young graders with professional experience as well as young professionals from this industry receive intensive technical, aesthetic and film history training, in order to be able to participate as equal partners in the production processes involved in image creation.

**LEARNING OUTCOMES** UP.GRADE provides intensive aesthetic, technical and theoretical training, ranging from film history to hands-on colour grading, colour management and digital film workflows, and including modules at cutting-edge post-production company ARRI.

**TARGET GROUP** Young cinematographers, junior colourists, VFX artists, digital image technicians, editors, still photographers, directors or applicants from closely related fields with a film school degree or relevant professional experience. Post-production professionals, Cinematographers Senior

**COSTS** €4500 Three scholarships available.

**CONTACT** DEUTSCHE FILM- UND FERNSEHAKADEMIE BERLIN GMBH (DFFB)  
<http://www.dffb.de/html>

## VFX: THE VISUAL EFFECTS COURSE

The VFX course is designed to equip highly creative and driven computer graphics professionals with the knowledge and skills to create photorealistic computer graphics and integrate them seamlessly with live action footage. This will range from set extensions through vehicles to body part replacements and simulations.

Participants will work within the industry standards for software and camera equipment.

**LEARNING OUTCOMES** develop your technical and artistic skills, be employable as a junior VFX artist, broaden your CG skills in general, extend your professional network, get a real world relation with instructors and other professionals which you will not get through an online course. At the end of the course, participants will have the opportunity to develop their show reels under the supervision of their guest teacher, and they will then be ready to start to work immediately as VFX generalists for film or animation studios.

**TARGET GROUP** The VFX course is designed for and open to CG, compositing and VFX artists. Applicants should have a solid generalist background in modeling, texturing, lighting/shading and compositing, since all classes will cover advanced topics.

**COSTS** € 2.950, not including accommodation or living expenses. Scholarships: The Animation Workshop offers accommodation and/or travel scholarships.

**CONTACT** THE ANIMATION WORKSHOP | VIA UNIVERSITY COLLEGE

<http://www.animwork.dk/en/vfx.asp>

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## VFX: SCRIPT TO SCREEN

**VFX: Script to Screen equips producers, directors and creatives with the tools to make artistic, budgetary and technical decisions in relation to VFX, and provides a “big picture” understanding of how VFX impacts on various aspects of prep, production and post.**

Through a dedicated VFX Budgeting and Scheduling day, the experience of a live VFX shoot, a fully immersive day in a VFX studio, case studies, lectures, group round table discussions and one-to-one VFX Clinics, the programme will provide participants with a broad overview of managing projects with VFX elements at all budget levels.

**LEARNING OUTCOMES**

Identify different VFX requirements for diverse projects and budget levels; Discuss budgeting and scheduling for VFX; Explore the planning, visual structure, storyboarding and pre-visualisation of a project; Explore the requirements of shooting VFX and on-set VFX issues; Enhance understanding of key VFX post-production processes; Enhance understanding of the interaction between VFX, games, and transmedia content

**TARGET GROUP** producers and directors. Key creatives such as cinematographers, editors, post-production supervisors and production designers may also attend.

**COSTS** €1,400 per participant or €700 per module

**CONTACT** Screen Training Ireland

<http://www.screentrainingireland.ie/international-training/vfx-script-to-screen/>



**FURTHER INFORMATION**

<http://www.creative-europe-media.eu/>

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ANIDOX, THE ANIMATION WORKSHOP

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ANIMATION FILMMAKING: CONCEPT & SCRIPTWRITING, LA POUDRIÈRE

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